

# CHAMPIONSHIP RALLY™

©1991 HAL LABORATORY,inc./HUMAN CREATIVE GROUP

PRINTED IN JAPAN

# CHAMPIONSHIP RALLY

NES-29-AUS







This game is licensed by  
Nintendo® for play on the



Nintendo® and Nintendo  
Entertainment System™ are  
trademarks of Nintendo

**HAL** Laboratory, inc.

*This seal is your assurance that Nintendo® has reviewed this product and that it has met our standards for excellence in workmanship, reliability and entertainment value. Always look for this seal when buying games and accessories to ensure complete compatibility with your Nintendo Entertainment System™.*

## CARE OF YOUR GAME

- 1) Playing a video game is supposed to be fun, not a test of endurance. If you play for a long time, try to take a break each hour.
- 2) This is a precision Game Pak. Do not store it under conditions of extreme temperature, or subject it to rough handling or shock. Do not try to take your Game Pak apart.
- 3) Don't touch the terminals or let them get wet.
- 4) Don't clean this equipment with volatile solvents such as thinner, benzene, or alcohol.



## CONTENTS

**2** | ..... USE OF THE CONTROLLER

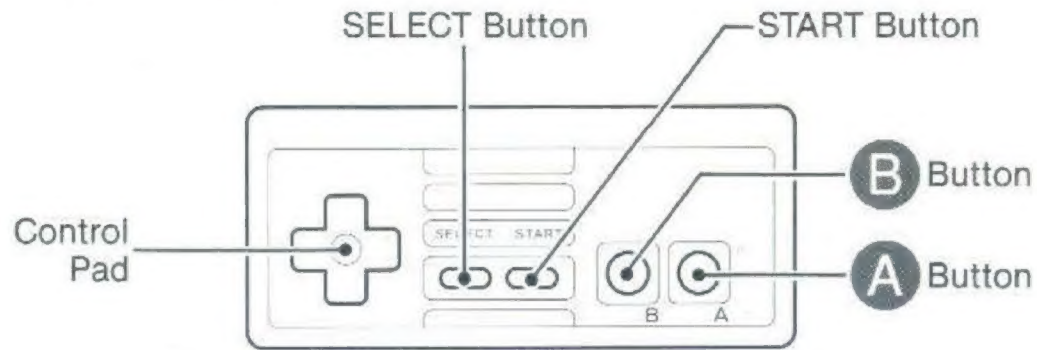
HOW TO PLAY ..... **4**

**5** | ..... NAMA AND DATA MODES

CHAMPIONSHIP MODE ..... **6**

**16** | ..... BATTLE MODES

# USE OF THE CONTROLLER



## GET SET...

**A BUTTON**  
Select a desired option by pressing A.

**B BUTTON**  
Cancel a decision by pressing B.

## START BUTTON

Use START to move to the next screen or to begin the game at the Title Screen.

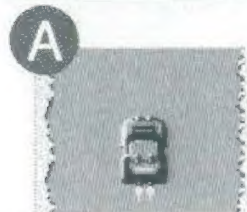
## SELECT BUTTON

Use SELECT to "call up" or "get to" the Password Screen in the Championship Mode.

## CONTROL PAD

Use the CONTROL PAD to move the cursor.

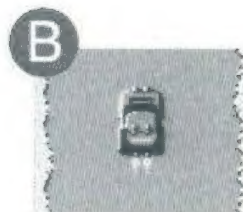
## AND GO!!



Press A to cruise at low speed.



Select a new tire with A.



Press B to cruise at high speed.



Bad choice? Cancel a decision with B.

## START BUTTON

To take a break from the action, press START to pause the game.

## SELECT BUTTON



SP appears when you cross the lap marker.



Now you can select a new set of wheels!

## CONTROL PAD

The CONTROL PAD controls the direction of the car. Press the Down key to put on the brakes.



Stop and press the Down key. "Reverse" will appear on the screen.



Now the car will drive in reverse. Press the Up key to go forward again.



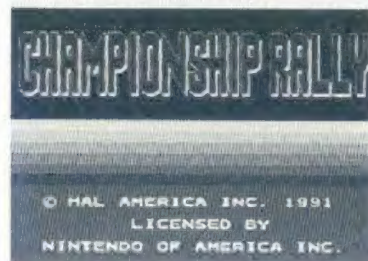
# HOW TO PLAY

First, complete the Name and Data Modes. Then go for the Championship Mode- a 10 round race — with several

stages in each round. On your mark, get set...it's time to race all over the world!

## NAME MODE

After you complete this Mode, press START to move on to the Data Mode Screen.



At the Title Screen press START.



Decide how you'd like to be known in the record books.



Press A to get an arrow and to select your letters.



When finished, select "End" to get the cursor back.



Enter up to eight names for the races.



## DATA MODE



### 1 NAME

This is where racers' names are placed in the record books.

### 2 BEST TIME

This is a record of the best lap times.

### 3 CHAMPIONSHIP

This is the main race — with tough challengers and tricky courses.

### 4 BATTLE

Shorter races called Trial and Rally Modes await 2-8 players.



## CHAMPIONSHIP MODE

There are 10 cars in every race, but only yours will appear on the screen. You will be racing against other racers' lap

times. 1st, 2nd, 3rd, 4th, and 5th places score 20, 12, 6, 3 and 1 points respectively, but 6th-10th places receive no points.

### SELECT A NEW SEASON

When beginning the game for the first time, you have to choose this option.

### THREE LEVELS

N is the easiest. Select S for faster lap times and obstacles.

### ENTRY

Enter the names of those who will take on the challenges of racing!



## SETTING MODE

### DISTANCE

This section provides data on the course distance, number of laps, and the type of road.



#### TARMAC

Tarmac is a paved road and usually great to drive on.



#### GRAVEL

Gravel, sand and mud make these roads tricky.



#### SNOW

Snow and ice are hazards one must always be wary of.



### WEATHER

Weather reports provide key information about road conditions. Be sure to analyze both reports carefully. This data should help you decide what kind of tires to use.



## MACHINE

What kind of car do you want?  
Remember, the type of tires, engine,

and drive you choose will dramatically  
affect your racing performance.

## TIRES

There are fifteen kinds of tires to  
choose from. Consider the road

conditions, and then make your  
decision.



Move the cursor to  
TIRE and press A.



The Tire Select Screen  
will appear.



Press A for the tire list.



Choose the tires you  
want.

## INTAKE

Press A to select either Normal or Turbo.  
You can really burn rubber with Turbo,  
but if it is a warm day, chances are  
you'll overheat.

## DRIVE

Under good conditions, 2-wheel drive is  
the best choice, but under poor road  
conditions, the car will slip and spin. That  
is when 4-wheel drive is a better choice.





## THE RACE HAS BIGAN!

After viewing the Course Data Screen, press START and the Present Record Screen will appear, showing the current lap times. Press A to see the last four times. A word of caution: if you crash too many times, your car will explode and you will be placed last.



Here are the current lap times. The maximum time allowed to finish is 10 minutes.

## SPEED

Pressing A will move your car at low speed. This is a good way to start.

Then press B to cruise at a higher speed.

## Drifting around a Curve



Get ready to drift.

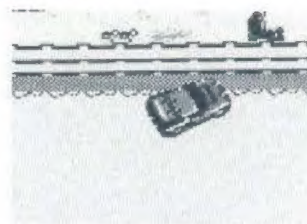


Press A and B while going around the curve.



Made it! No sweat for a pro!

## Reverse



A crash—bummer! Press the Down key for reverse.



Back up and then stop.

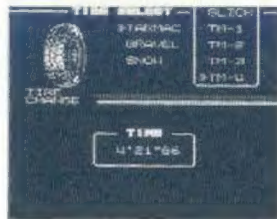


Press the Up key and get back on track!

## Overheating

If OV appears in the upper right corner, slow down to cool the engine.

## Changing Tires



Select as quickly as possible because the timer is still running.

## AFTER THE RACE

A point list appears at the end of each round. Whoever has the most points at the end of the Championship Mode takes the cup!



Check out your ranking.



Press SELECT to obtain a password.

# ROUNDS

## ROUND 1 MONTE CARLO

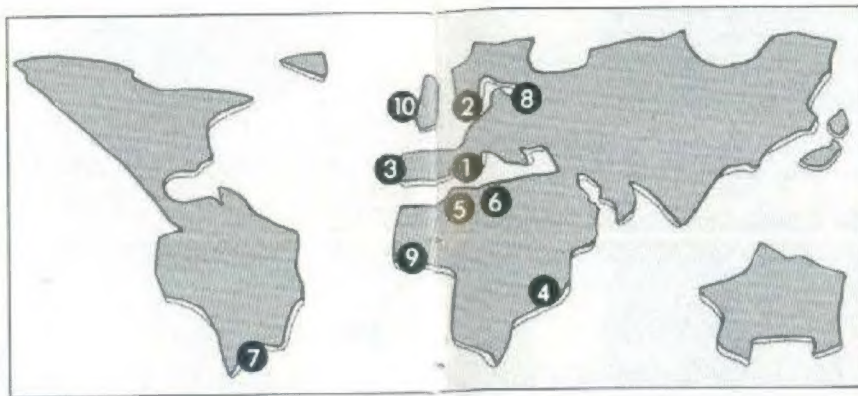


SS-#3

## ROUND 2 SWEDISH



SS-#3



## ROUND 6 ACROPOLIS



SS-#3

## ROUND 7 ARGENTINA



SS-#3

## ROUND 3 PORTUGAL



SS-#3

## ROUND 4 SAFARI



SS-#5

## ROUND 5 TOUR DE CORSE



SS-#4

## ROUND 8 1000 LAKES



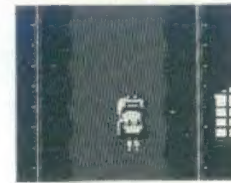
SS-#4

## ROUND 9 COTE D'IVOIRE



SS-#4

## ROUND 10 RAC



SS-#3

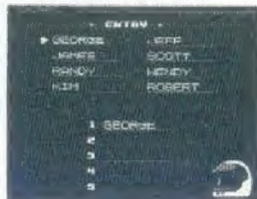


# BATTLE MODES

## TRIAL MODE

There is only one stage in this mode. It's a good chance to practice your

skills and get familiar with a course as you race against another player's time.



Who is going to go first?



Race one by one.



This looks like a good Round.



Check out the scores.



Now select the course (the Stage).



Here is the winner!

## RALLY MODE

The Rally Mode is like the Trial Mode except that you'll get to

race an entire Round.

Pick who will race first

Then choose a Round

Now it's time to race

Check out the lap time

Race the remaining stages



And here are the results... Will you be number one?

